## **To Predict > To Design > To Perform**

# ME, ECE, BE Capstone Design Programs

## **Team #38 A Roll-To-Roll Nanoimprint Lithography Device** Xavier Allen, Matthew Cannon, John Grove, Conrad Kuebel

### **Background:**

Nanoimprint lithography is a fast throughput, accurate way to imprint nano and micro structures on a variety of membranes

#### **Objectives:**

- Design a Roll-To-Roll Imprint lithography device that is small and continuous
- Achieve a micropattern with recognizable patterns of 10 micrometers
- Allow for either thermal or ultraviolet curing

Engineering Specifications:		Imprint Lith
Specification	Target Value	Resin 7
Minimum Nanostructure Size	> 100 µm	
Transverse Speed	< 1 in/s	
Types of Lithography	Thermal	
Consistency of Coating	+/ <b>-</b> 1 μm	

### Safety:

- External components exposed to the user will remain at a temperature of less than 120°F
- Acrylic case will keep device dust-free, while
- keeping operators at a safe distance
- Taped sections will indicate danger zones where pinch points, or heated areas are present

### Sponsor: Sunggook Park





### College of Engineering Department of Mechanical & Industrial Engineering







Figure 2: Covered prototype

### **Control System:**

- motor shields
- adjustable via LabVIEW

#### **Analysis:**

- enhance the resolution
- temperature of 150 °C

## Adviser: Ying Wang

Controlled by two Arduino microcontrollers with

Arduino sketches are interfaced with LabVIEW Temperature, tension, force, and speed are Instruments powered 12/24V DC and 115 V AC

Designed to minimize vibration worth high quality bearings, shaft accuracy, and ridged design to Estimated 47 seconds required to prebake at a